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# Algorithm Theory

## 14 Shortest Paths

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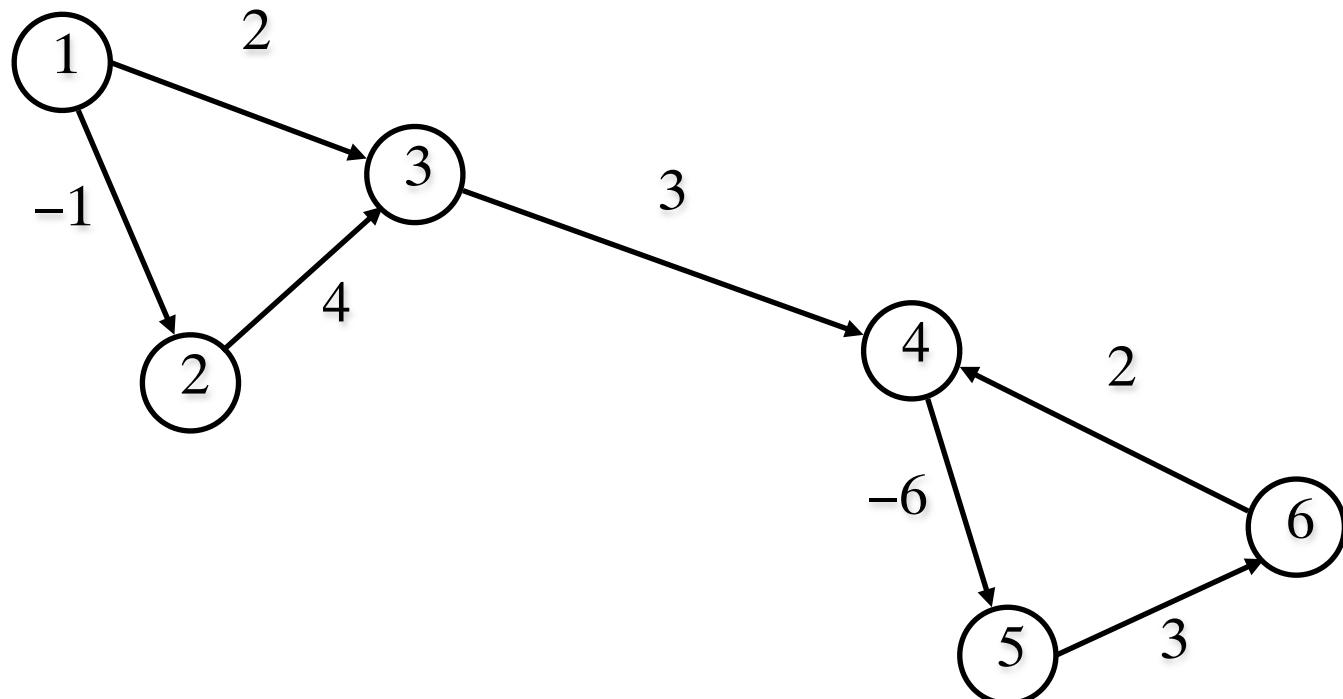
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# Shortest Path Problem

Directed graph  $G = (V, E)$

Cost function  $c : E \rightarrow R$



# Distance between two vertices

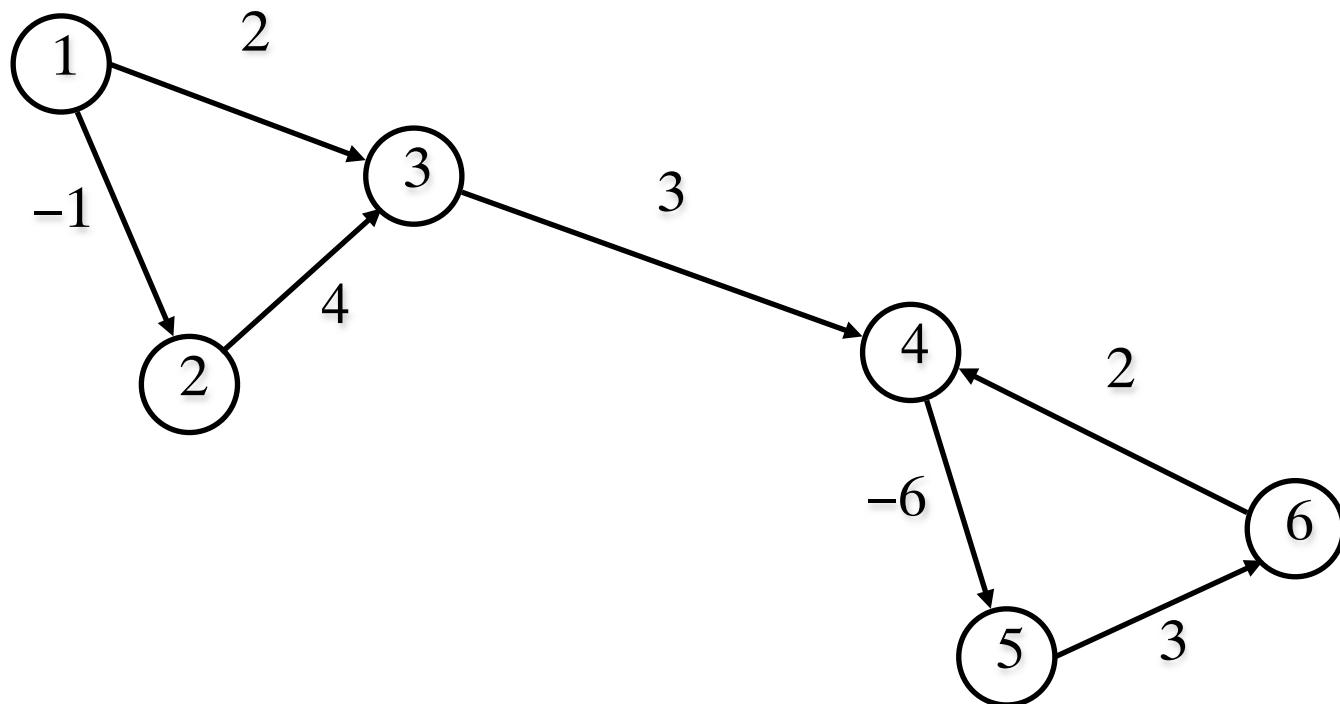
Cost of a path  $P = v_0, v_1, \dots, v_l$  from  $v$  to  $w$

$$c(P) = \sum_{i=0}^{l-1} c(v_i, v_{i+1})$$

Distance from  $v$  to  $w$  (not always defined)

$$\text{dist}(v, w) = \inf \{ c(P) \mid P \text{ is a path from } v \text{ to } w \}$$

# Example



$$dist(1,2) =$$

$$dist(1,3) =$$

$$dist(3,1) =$$

$$dist(3,4) =$$

# Single Source Shortest Paths Problems

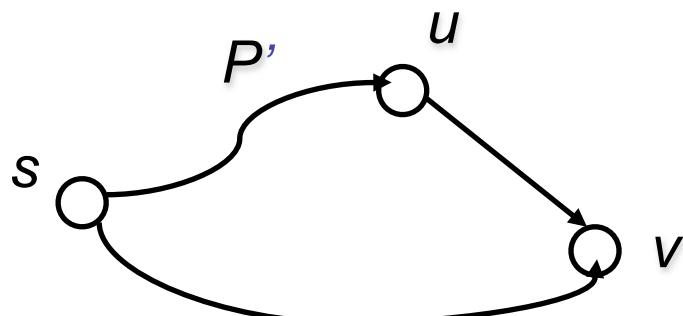
**Input:** network  $G = (V, E, c)$   $c : E \rightarrow R$       Node  $s$

**Output:**  $dist(s, v)$     for all  $v \in V$

**Observation:**  $dist$  fulfills the **triangle inequality**

For all edges  $(u, v) \in E$  and for all  $s \in V$ :

$$dist(s, v) \leq dist(s, u) + c(u, v)$$



$P$  = shortest path from  $s$  to  $v$   
 $P'$  = shortest path from  $s$  to  $u$

# Greedy Algorithm

1. Overestimate  $dist$ -function

$$dist(s, v) = \begin{cases} 0 & \text{if } v = s \\ \infty & \text{if } v \neq s \end{cases}$$

2. While there exists an edge  $e = (u, v)$  with

$$dist(s, v) > dist(s, u) + c(u, v)$$

set  $dist(s, v) \leftarrow dist(s, u) + c(u, v)$

# Generic Algorithm

1.  $\text{DIST}[s] \leftarrow 0;$
2. **for all**  $v \in V \setminus \{s\}$  **do**  $\text{DIST}[v] \leftarrow \infty$  **endfor;**
3. **while**  $\exists e = (u,v) \in E$  with  $\text{DIST}[v] > \text{DIST}[u] + c(u,v)$  **do**
4.     Choose an edge  $e = (u,v);$
5.      $\text{DIST}[v] \leftarrow \text{DIST}[u] + c(u,v);$
6. **endwhile;**

## Questions:

1. How to check in line 3 whether the triangle inequality holds.
2. Which edge needs to be chosen in line 4?

# Solution

Maintain a **set  $U$**  of all vertices that might have an outgoing edge violating the **triangle inequality**.

- Initialize  $U = \{s\}$

- Add vertex  $v$  to  $U$  whenever  $\text{DIST}[v]$  decreases.

1. Check if the triangle inequality is violated:  $U \neq \emptyset ?$
2. Choose a **vertex from  $U$**  and restore the triangle inequality for all **outgoing edges** (relaxation).

# Refined Algorithm

1.  $\text{DIST}[s] \leftarrow 0;$
2. **for all**  $v \in V \setminus \{s\}$  **do**  $\text{DIST}[v] \leftarrow \infty$  **endfor;**
3.  $U \leftarrow \{s\};$
4. **while**  $U \neq \emptyset$  **do**
5.     Choose a vertex  $u \in U$  and delete it from  $U$
6.     **for all**  $e = (u,v) \in E$  **do**
7.         **if**  $\text{DIST}[v] > \text{DIST}[u] + c(u,v)$  **then**
8.              $\text{DIST}[v] \leftarrow \text{DIST}[u] + c(u,v);$
9.          $U \leftarrow U \cup \{v\};$
10.         **endif;**
11.     **endfor;**
12. **endwhile;**

# Invariant for the DIST Values

**Lemma 1:** For each vertex  $v \in V$  we have  $\text{DIST}[v] \geq \text{dist}(s, v)$ .

**Proof:** (by contradiction)

Let  $v$  be the first vertex for which the relaxation of an edge  $(u, v)$  yields  $\text{DIST}[v] < \text{dist}(s, v)$ .

Then:

$$\text{DIST}[u] + c(u, v) = \text{DIST}[v] < \text{dist}(s, v) \leq \text{dist}(s, u) + c(u, v)$$

which implies

$$\text{DIST}[u] < \text{dist}(s, u)$$

contradicts the assumption that at  $v$  the first violation occurred.

# Important Properties

## Lemma 2:

- a) If  $v \notin U$ , then for all  $(v,w) \in E$ :  $\text{DIST}[w] \leq \text{DIST}[v] + c(v,w)$
- b) Let  $s=v_0, v_1, \dots, v_l=v$  be the shortest path  $s$  to  $v$ .  
If  $\text{DIST}[v] > \text{dist}(s,v)$ , then there exists  $v_i$ ,  $0 \leq i \leq l-1$ , with  
 $v_i \in U$  and  $\text{DIST}[v_i] = \text{dist}(s,v_i)$ .
- c) If  $G$  has no negative cost cycles and  $\text{DIST}[v] > \text{dist}(s,v)$  for any  $v \in V$ , then there exists a  $u \in U$  and  $\text{DIST}[u] = \text{dist}(s,u)$ .
- d) If in line 5 we always choose  $u \in U$  with  $\text{DIST}[u] = \text{dist}(s,u)$ ,  
then the while-loop is executed only once per vertex.

# Important Properties

- ▶ **Proof of 2a:**
  - If  $v \notin U$ , then for all  $(v,w) \in E : \text{DIST}[w] \leq \text{DIST}[v] + c(v,w)$
- ▶ **Induction on the number i of executions of while-loops**
  - $i = 0$ : nodes  $v \neq s$  are not in  $U$ 
    - $\text{DIST}[w] \leq \text{DIST}[v] + c(v,w)$  is true since  $\text{DIST}[v] = \infty$
  - $i > 0$ : Assume 2a is true before  $i$ -th execution of the while loop
    - To show: it is true after the  $i$ -th execution of the while loop
  - Let  $v \notin U$  after the execution  $i$ -th execution of the while loop
  - 1. case  $v \notin U$  before the  $i$ -th execution of the while loop
    - $\text{Dist}[v]$  does not change.
    - $\text{Dist}[w]$  may be decreased.
  - 2. case  $v \in U$  before the  $i$ -th execution of the while loop
    - follows by algorithm since  $v$  was chosen and hence  $\text{DIST}[w] = \text{DIST}[v] + c(v,w)$

# Important Properties

- ▶ **Proof of Lemma 2b:**
  - Let  $s=v_0, v_1, \dots, v_l=v$  be the shortest path  $s$  to  $v$ .  
If  $\text{DIST}[v] > \text{dist}(s, v)$ , then there exists  $v_i$ ,  $0 \leq i \leq l - 1$ , with  
 $v_i \in U$  and  $\text{DIST}[v_i] = \text{dist}(s, v_i)$ .
- ▶ **Let  $i$  be the maximum index with**
  - $\text{DIST}[v_i] = \text{dist}(s, v_i)$
  - $i$  exists because  $\text{DIST}[s]=\text{dist}(s,s)=0$
- ▶ **Assume  $v_i \notin U$** 
  - By Lemma 2a):
$$\begin{aligned}\text{DIST}[v_{i+1}] &\leq \text{DIST}[v_i] + c(v_i, v_{i+1}) \\ &= \text{dist}(s, v_i) + c(v_i, v_{i+1}) \\ &= \text{dist}(s, v_{i+1})\end{aligned}$$
  - This implies  $\text{DIST}[v_{i+1}] = \text{dist}(s, v_{i+1})$
  - which contradicts that  $i$  is maximal.

# Important Properties

- ▶ **Proof of Lemma 2c:**
  - If  $G$  has no negative cost cycle and  $\text{DIST}[v] > \text{dist}(s,v)$  for any  $v \in V$ , then there exists a  $u \in U$  and  $\text{DIST}[u] = \text{dist}(s,u)$ .
- ▶ **There is a finite shortest path**
  - if there is no negative cost cycle
- ▶ **From 2b it follows that  $U$  is non-empty**
  - Then there is  $v_i \in U \Rightarrow \text{DIST}(v_i) = \text{dist}(s,v_i)$
- ▶ **Set  $v_i = u$  then 2c follows**

# Important Properties

- ▶ **Proof of Lemma 2d:**
  - If in line 5 we always choose  $u \in U$  with  $\text{DIST}[u] = \text{dist}(s,u)$ , then the while-loop is executed only once per vertex.
- ▶ **A node  $u$  can only be added again to  $U$** 
  - if  $\text{DIST}[u]$  decreases again
  - But then  $\text{DIST}[u] < \text{dist}(s,v)$
  - this contradicts Lemma 1

# Efficient Implementations

Line 5: How can we find a vertex  $u \in U$  with  $\text{DIST}[u] = \text{dist}(s,u)$ ?

Important special cases.

- ▶ Non negative networks (only non-negative edge costs)  
[Dijkstra's algorithm](#)
- ▶ Networks without negative cost cycles  
[Bellman-Ford algorithm](#)
- ▶ Acyclic networks

# Non Negative Networks

- 5'. Choose a vertex  $u \in U$  with minimum distance  $\text{DIST}[u]$  and delete it from  $U$

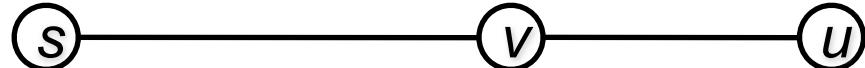
**Lemma 3:** Using 5' we have  $\text{DIST}[u] = \text{dist}(s, u)$ .

**Proof:** Assume  $\text{DIST}[u] > \text{dist}(s, u)$

By Lemma 2b) there is a vertex  $v \in U$  on the shortest path from  $s$  to  $u$  with  $\text{DIST}[v] = \text{dist}(s, v)$ .

$$\text{DIST}[u] \leq \text{DIST}[v] = \text{dist}(s, v) \leq \text{dist}(s, u)$$

Then,  $\text{DIST}[u] = \text{dist}(s, u)$



# Implementing $U$ as Priority Queue

The elements of the form  $(key, \inf)$  are the pairs  $(\text{DIST}[v], v)$ .

$\text{Empty}(Q)$ : Is  $Q$  empty?

$\text{Insert}(Q, \text{key}, \inf)$ : Inserts  $(\text{key}, \inf)$  into  $Q$ .

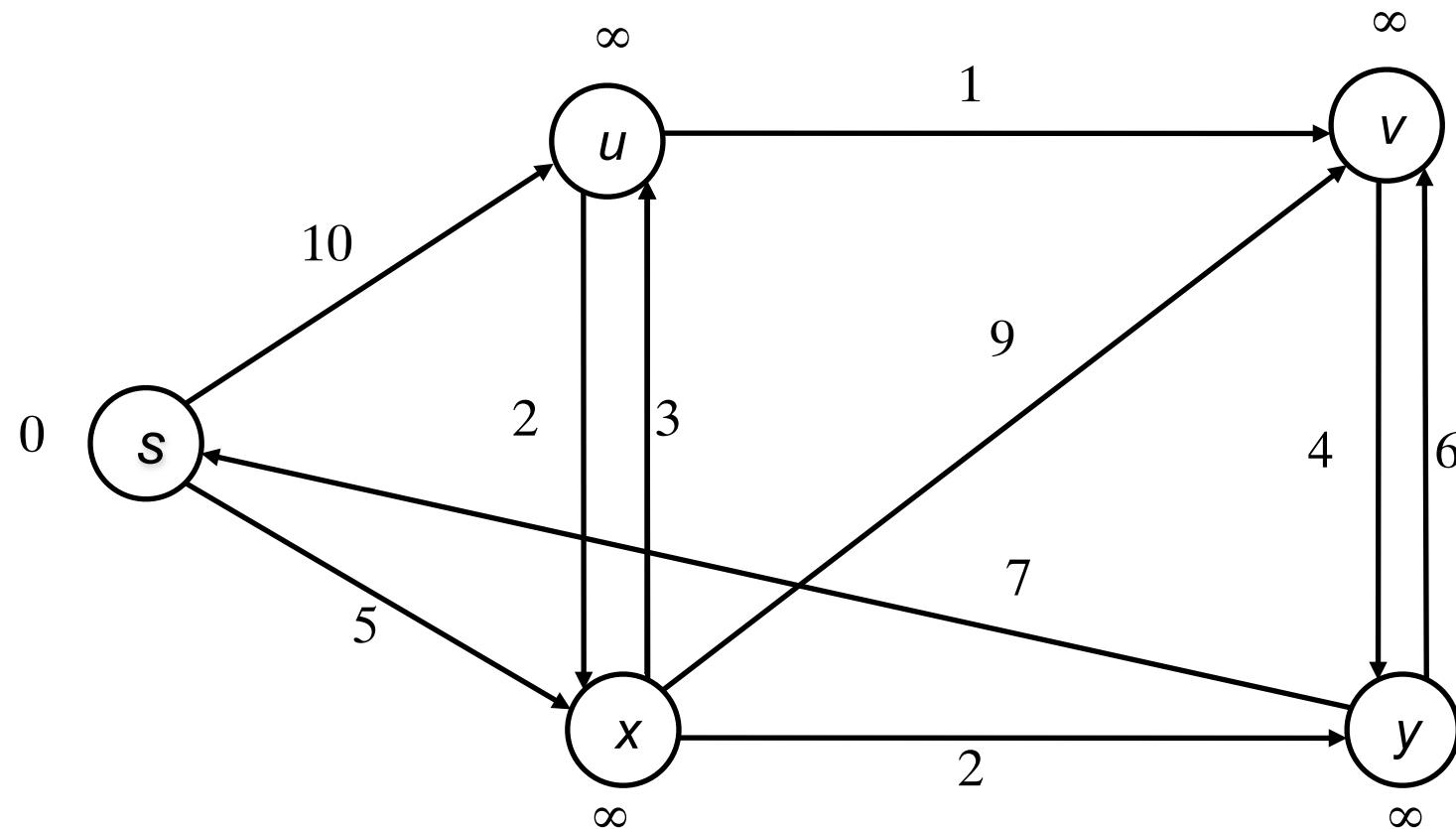
$\text{DeleteMin}(Q)$ : Returns the element with minimum key and deletes it from  $Q$ .

$\text{DecreaseKey}(Q, \text{element}, j)$ : Decreases the value of  $\text{element}$ 's key to the new value  $j$ , provided that  $j$  is less than the former key.

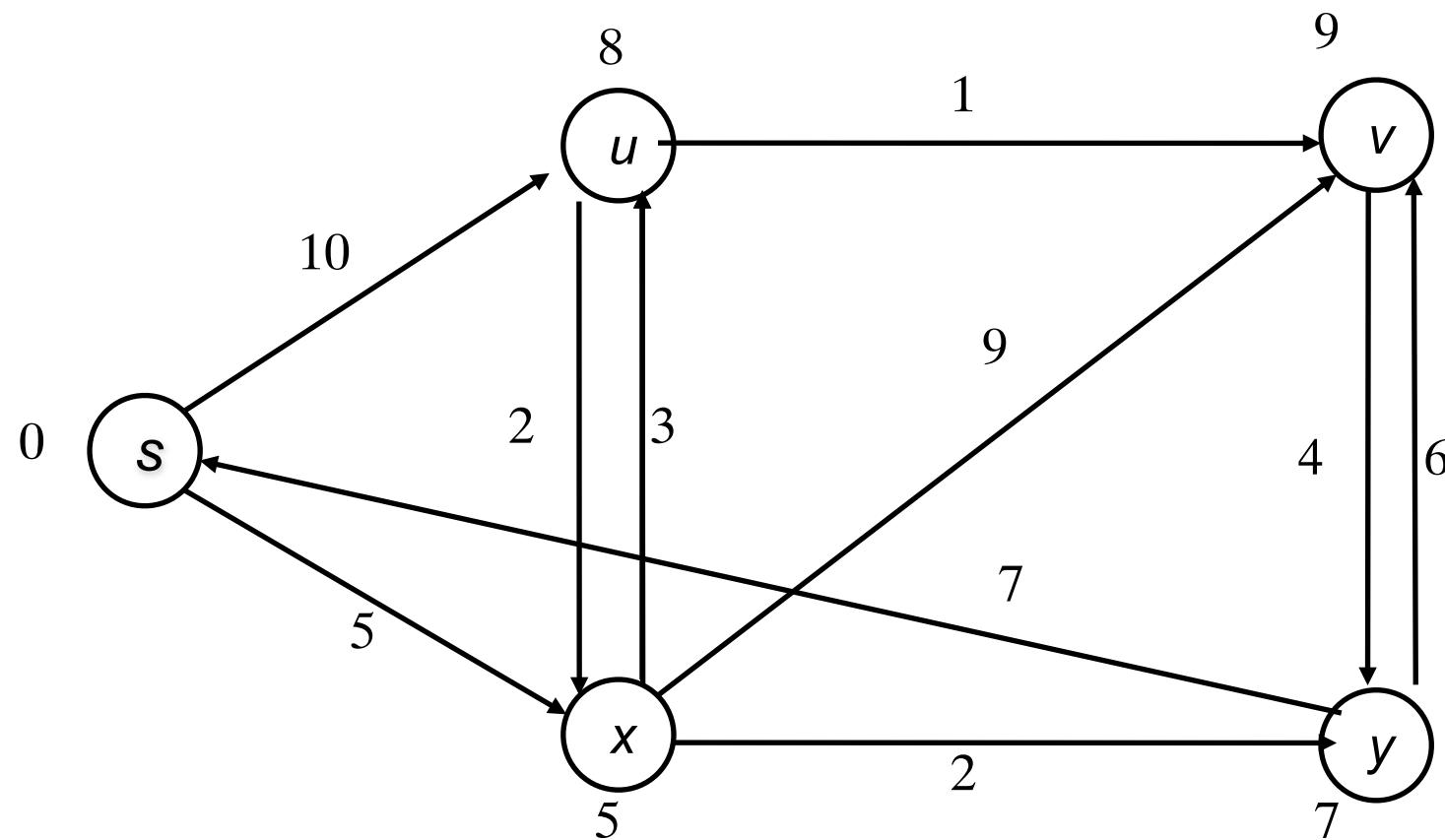
# Dijkstra's Algorithm

1.  $\text{DIST}[s] \leftarrow 0$ ;  $\text{Insert}(U, 0, s)$ ;
2. **for all**  $v \in V \setminus \{s\}$  **do**  $\text{DIST}[v] \leftarrow \infty$ ;  $\text{Insert}(U, \infty, v)$ ; **endfor**;
3. **while**  $\neg \text{Empty}(U)$  **do**
4.      $(d, u) \leftarrow \text{DeleteMin}(U)$ ;
5.     **for all**  $e = (u, v) \in E$  **do**
6.         **if**  $\text{DIST}[v] > \text{DIST}[u] + c(u, v)$  **then**
7.              $\text{DIST}[v] \leftarrow \text{DIST}[u] + c(u, v)$ ;
8.              $\text{DecreaseKey}(U, v, \text{DIST}[v])$ ;
9.         **endif**;
10.       **endfor**;
11. **endwhile**;

# Example



# Example



# Running Time

$$O(n(T_{\text{Insert}} + T_{\text{Empty}} + T_{\text{DeleteMin}}) + m T_{\text{DecreaseKey}} + m + n)$$

Fibonacci heaps:

$T_{\text{Insert}}$  : **O(1)**

$T_{\text{DeleteMin}}$  : **O(log n) amortized**

$T_{\text{DecreaseKey}}$  : **O(1) amortized**

**O( n log n + m )**

# Networks without Negative Cost Cycles

Organize  $U$  as a queue.

**Lemma 4:** Each vertex  $v$  is inserted into  $U$  at most  $n$  times

**Proof:** Suppose that  $\text{DIST}[v] > \text{dist}(s, v)$  and  $v$  is appended at  $U$  for the  $i$ -th time. Then, by Lemma 2c) there exists  $u_i \in U$  with  $\text{DIST}[u_i] = \text{dist}(s, u_i)$

Vertex  $u_i$  is deleted from  $U$  before  $v$  and will never be appended at  $U$  again.

Vertices  $u_1, u_2, u_3, \dots$  are pairwise distinct.

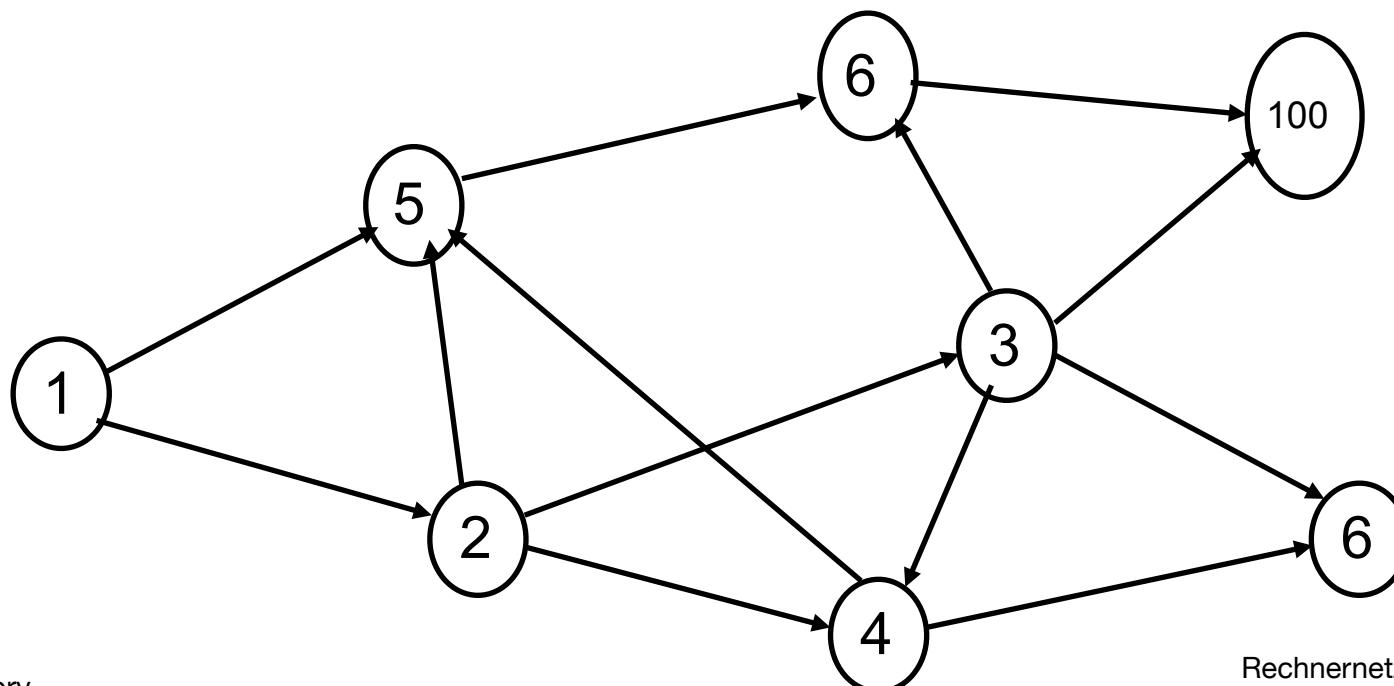
# Bellman-Ford-Algorithmus

1.  $\text{DIST}[s] \leftarrow 0; A[s] \leftarrow 0;$
2. **for all**  $v \in V \setminus \{s\}$  **do**  $\text{DIST}[v] \leftarrow \infty$ ;  $A[v] \leftarrow 0$ ; **endfor**;
3.  $U \leftarrow \{s\};$
4. **while**  $U \neq \emptyset$  **do**
5.     Choose the first vertex  $u$  in  $U$  and delete it from  $U$ ;  $A[u] \leftarrow A[u]+1$ ;
6.     **if**  $A[u] > n$  **then** return „negative cost cycle“;
7.     **for all**  $e = (u,v) \in E$  **do**
8.         **if**  $\text{DIST}[v] > \text{DIST}[u] + c(u,v)$  **then**
9.              $\text{DIST}[v] \leftarrow \text{DIST}[u] + c(u,v);$
10.          $U \leftarrow U \cup \{v\};$
11.         **endif**;
12.     **endfor**;
13. **endwhile**;

# Acyclic Networks

Topologic sorting:     $\text{num}: V \rightarrow \{1, \dots, n\}$

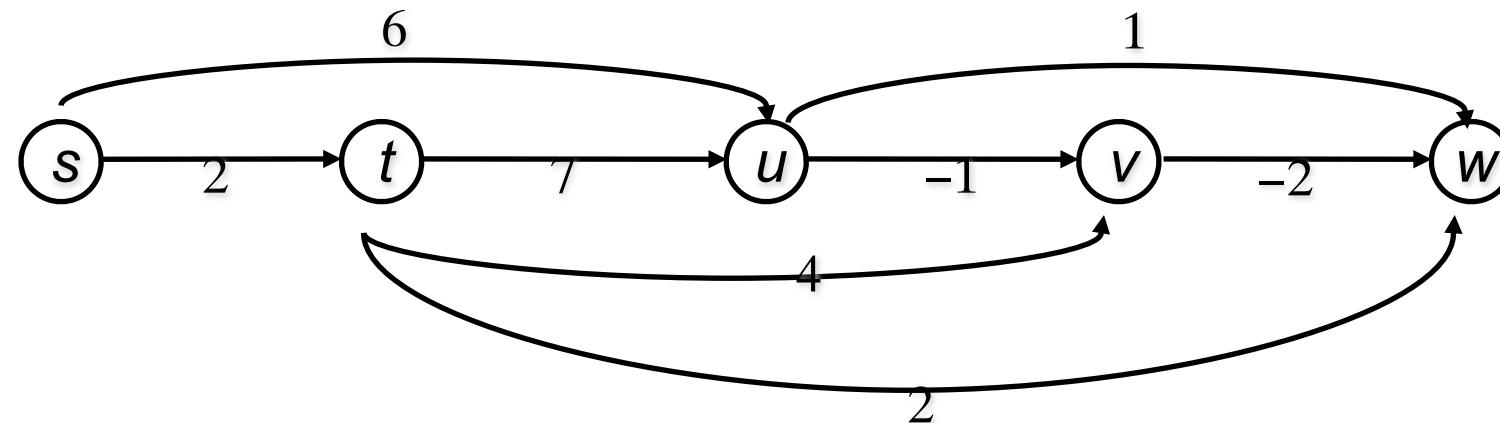
such that for all  $(u, v) \in E$ :     $\text{num}(u) < \text{num}(v)$



# Algorithm for Acyclic Graphs

1. Sort  $G = (V, E, c)$  topologically;
2.  $\text{DIST}[s] \leftarrow 0$ ;
3. **for all**  $v \in V \setminus \{s\}$  **do**  $\text{DIST}[v] \leftarrow \infty$ ; **endfor**;
4.  $U \leftarrow \{v \mid v \in V \text{ with } \text{num}(v) < n\}$ ;
5. **while**  $U \neq \emptyset$  **do**
6.     Choose vertex  $u \in U$  with minimum **num**;
7.     **for all**  $e = (u, v) \in E$  **do**
8.         **if**  $\text{DIST}[v] > \text{DIST}[u] + c(u, v)$  **then**
9.              $\text{DIST}[v] \leftarrow \text{DIST}[u] + c(u, v)$ ;
10.         **endif**;
11.     **endfor**;
12. **endwhile**;

# Example



# Correctness

**Lemma 5:** When the  $i$ -th vertex  $u_i$  is deleted from  $U$ , then

$$\text{DIST}[u_i] = \text{dist}(s, u_i).$$

**Proof:** Induction over  $i$ .

$i = 1$ : ok

$i > 1$ : Let  $s = v_1, v_2, \dots, v_l, v_{l+1} = u_i$  be a shortest path from  $s$  to  $u_i$ .

$v_l$  is deleted from  $U$  before  $u_i$

Then, by induction hypothesis:  $\text{DIST}[v_l] = \text{dist}(s, v_l)$ .

After  $(v_l, u_i)$  has been relaxed:

$$\text{DIST}[u_i] \leq \text{DIST}[v_l] + c(v_l, u_i) = \text{dist}(s, v_l) + c(v_l, u_i) = \text{dist}(s, u_i)$$



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