



ALBERT-LUDWIGS-
UNIVERSITÄT FREIBURG

Communication Systems

DNS

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What is DNS?

- ▶ Imagine: Try to remember the telephone numbers of your friends instead of their names
- ▶ What is DNS? - What Internet users use to reference anything by name on the Internet
- ▶ The mechanism by which Internet software translates names to addresses and vice versa
- ▶ A lookup mechanism for translating objects into other objects
- ▶ A globally distributed, loosely coherent, scalable, reliable, dynamic database

DNS – the Internet Telephony Book

- ▶ 1970's ARPANET
 - Host.txt maintained by the SRI-NIC
 - pulled from a single machine
 - Problems
 - traffic and load
 - Name collisions
 - Consistency
- ▶ DNS created in 1983 by Paul Mockapetris (RFCs 1034 and 1035)
- ▶ Modified, updated, and enhanced by a myriad of subsequent RFCs (e.g. 3490-2)

DNS – Features

- ▶ A lookup mechanism for translating objects into other objects
- ▶ A globally distributed, loosely coherent, scalable, reliable, dynamic database
- ▶ Comprised of three components
 - A “name space”
 - Servers making that name space available
 - Resolvers (clients) which query the servers about the name space
- ▶ Data is maintained locally, but retrievable globally
 - No single computer has all DNS data
- ▶ DNS lookups can be performed by any device and any service
- ▶ Remote DNS data is locally cachable to improve performance

DNS – as an IP Service

- ▶ DNS is an IP based service
 - the IP world can live without DNS (the humans may not), but the DNS is dependent of IP
- ▶ DNS is application level protocol like others, e.g. HTTP, SSH, DHCP, ...
- ▶ Mostly using UDP as transport layer protocol, maximum DNS UDP packet size is 512Byte (restricts the size of DNS replies)
 - too long answers are truncated (client is told by truncate flag)
- ▶ Uses well-known port 53 for client-server-interaction, see e.g. `/etc/services` in Unix-like systems for the list of ports

Loose Coherency

- ▶ The database is always internally consistent
 - each version of a subset of the database (a zone) has a serial number
 - serial number is incremented on each database change
- ▶ Changes to the master copy of the database are replicated according to timing set by the zone administrator
- ▶ Cached data expires according to timeout set by zone administrator

Scalability

- ▶ No limit to the size of the database
 - One server may have over 20,000,000 names
 - Not a particularly good idea
- ▶ “No limit” to the number of queries
 - 50,000 queries per second handled easily
- ▶ Queries distributed among masters, slaves, and caches
 - principles are explained little bit later

Reliability

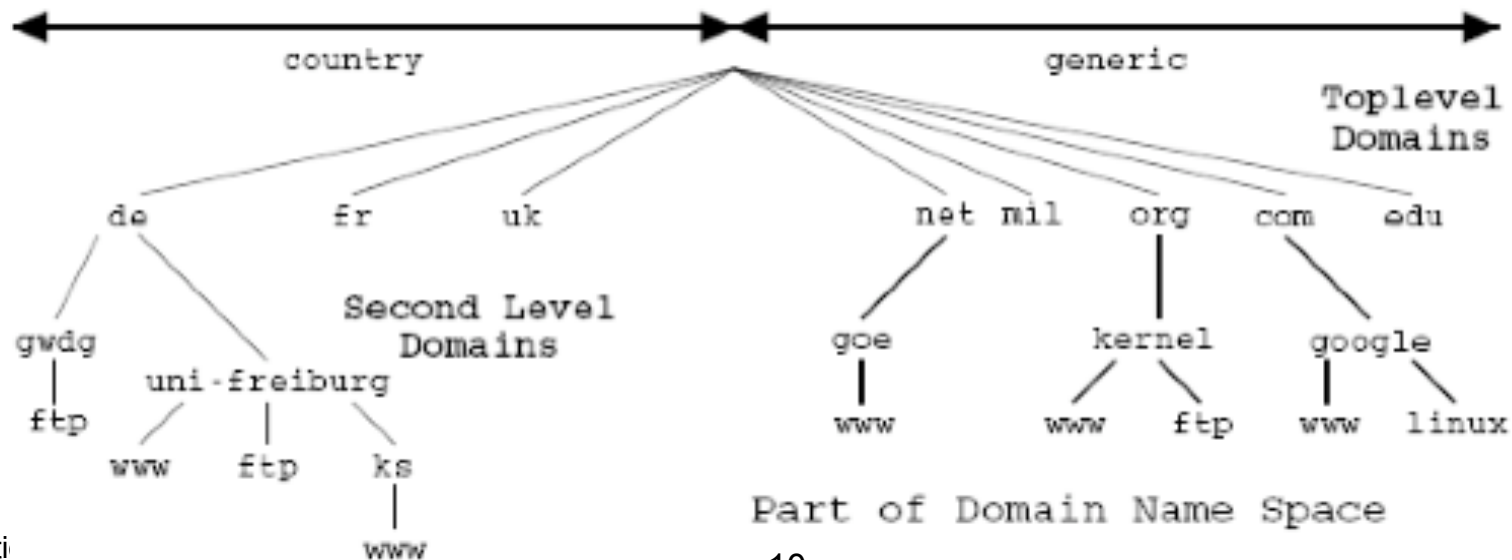
- ▶ Data is replicated
 - Data from master server may be copied to several slaves
- ▶ Clients can query
 - master server
 - any of the copies at slave servers
 - use several caches
- ▶ Clients will typically query local caches first
 - see your DSL/cable router for DNS server assignments
 - e.g. local server for Freiburg university campus is 132.230.200.200 and 132.230.200.201 is caching server and server for uni-freiburg.de.
 - but you are free to contact e.g. the Freiburg university server

Dynamics

- ▶ Database can be updated dynamically
 - add/delete/modify of almost any record
 - example: www.dyndns.org and several other similar services use this characteristic
 - very short setting of TTL used
 - typically only one direction of name resolution – from name to IP
 - integrated in many IAD (Internet Access Devices – Telco lingo)
- ▶ Modification of the master database triggers replication
 - only master can be dynamically updated
 - thus creates a single point of failure

Concepts

- ▶ The name space needs to be made hierarchical to be able to scale
 - The idea is to name objects based on
 - location (within country, set of organizations, set of companies, etc)
 - unit within that location (institute within a faculty)



Naming within DNS

- ▶ Fully Qualified Domain Name (FQDN) of a specific host
- ▶ WWW.KS.UNI-FREIBURG.DE.
- ▶ Labels separated by dots
 - concept known from dotted quad notation of IP addresses (good readable representation of objects for humans)
 - given example not a host by definition. e.g.
 - www.rz.uni-freiburg.de (hostname – webserver within the “subdomain” of the Comp. Dept.)
 - rz.uni-freiburg.de (hostname – mailserver for the Comp. Dept. but subdomain name in the same moment)
- ▶ DNS provides a mapping from FQDNs to resources of several types
- ▶ Names are used as a key when fetching data in the DNS

Naming System and Conventions

- ▶ Domain names can be mapped to a tree
- ▶ New branches at the 'dots'
- ▶ No (real) restriction to the amount of branches
 - www.ks.uni-freiburg.de
 - ftp.uni-freiburg.de
 - www.google.de
 - electures.informatik.uni-freiburg.de
- ▶ Domains are “namespaces”
 - Everything below .de is in the de domain
 - Everything below uni-freiburg.de is in the uni-freiburg.de domain and in the de domain

Concepts - Namespace

- ▶ Each node has a label
 - The root node has a null label, written as “.”
- ▶ Each node in the tree must have a label
 - A string of up to 63 (8 bit) bytes
- ▶ The DNS protocol makes NO limitation on what binary values are used in labels
 - RFCs 852 and 1123 define legal characters for “hostnames”
 - A-Z, 0-9, and “-” only with a-z and A-Z treated as the same
 - internationalization (IDNA: “umlaut”, chinese character, ... domains) were defined in 2003 (RFC 3490)
 - int. names are made compatible (normalized) via nameprep algorithm (RFC 3491) and then via punycode (RFC 3492) translated to the allowed DNS character set

Concepts – Domain Name

- ▶ Sibling nodes must have unique labels
- ▶ The null label is reserved for the root node
- ▶ Thus a domain name is the sequence of labels from a node to the root, separated by dots (“.”s), read left to right
 - name space has a maximum depth of 127 levels
 - domain names are limited to 255 characters in length
- ▶ A node’s domain name identifies its position in the name space
- ▶ Traditional top level domain names are (generic three letters)
 - .mil., .gov., .edu., .net., .com., .org. each with a specific meaning (military, governmental, education, network infrastructure, (nonprofit) organizations, corporations)
- ▶ Country domains (two letters in ISO standard 3166)

Concepts – Domain Name Wars

- ▶ Explosive growth the Internet lead to growth of domain name space two
 - e.g. com and de domains are biggest toplevel domains with more the 2 million entries each
- ▶ As introduced the three letter endings had a certain meaning, but this is mostly obsoleted
 - you will find many corporations with more than one top level domains: ibm.com,net,org,us,de,... so the original idea of name space distribution is lost ...
 - most of the multi entries are redirectors
 - typical solution now to find: one main top level domain like wikipedia.org and national versions via subdomains like en,de,....wikipedia.org
- ▶ Lots of law suits filed in the beginning years of the Internet over DNS issues (name clashes, private persons vs. corporations, fraught, ...)

Concepts – Domain Name Assignments

- ▶ The resultant controversy caused the US Government (Dept. of Commerce) to take a much more active role
 - official governmental policy (the White Paper) on Internet resource administration created
- ▶ That policy resulted in the creation of ICANN
 - in the beginning: non profit organization (partly) with elected members
 - election procedure was revoked
- ▶ Main task: Decide on new top level domain labels, e.g. introduced
 - .name., .info., .biz., ...
 - .eu., .asia., ... top levels ...

Concepts – DNS and ICANN

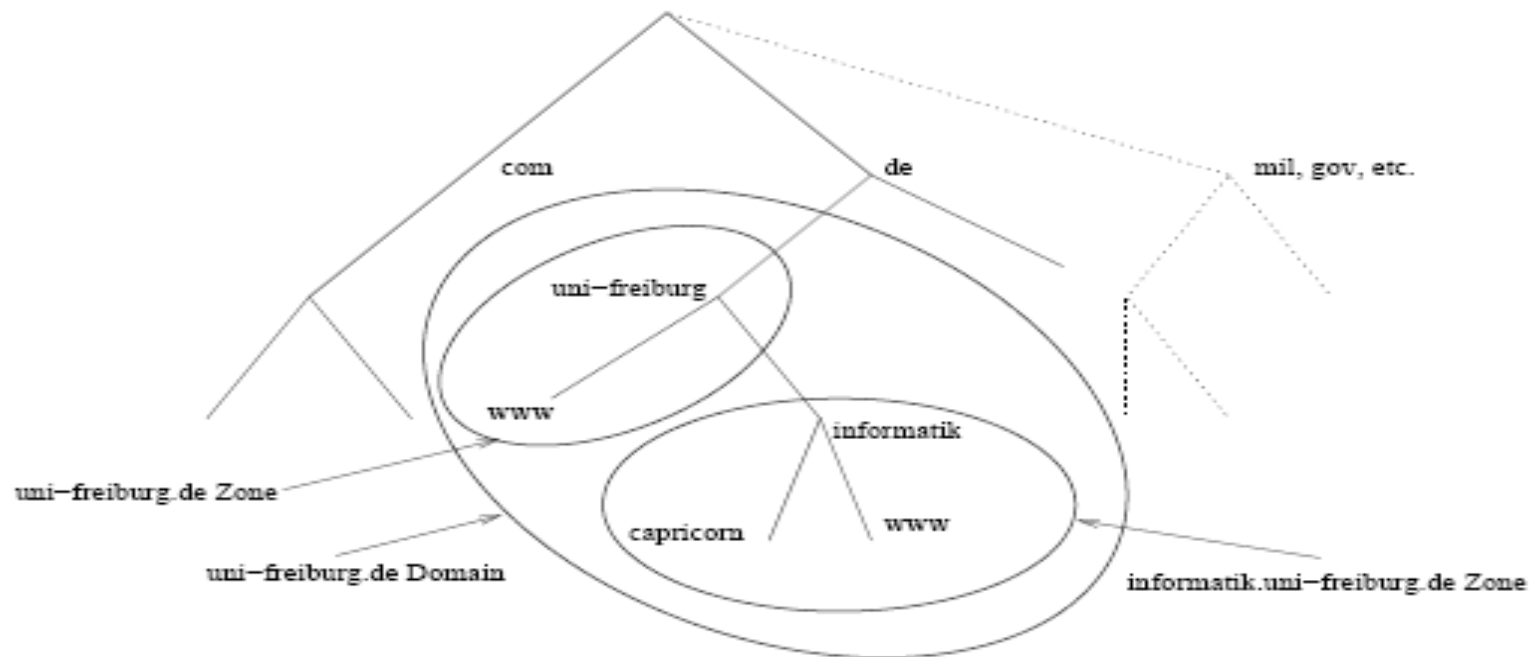
- ▶ Role of ICANN is to oversee administer Internet resources including
 - Addresses
 - Delegating blocks of addresses to the regional registries
 - Protocol identifiers and parameters
 - Allocating port numbers, OIDs, etc.
 - Names
 - Administration of the root zone file
 - Oversight of the operation of the root name servers
- ▶ Most important: ICANN oversees modification of the zone file that makes up the Internet DNS root

Concepts - Delegation

- ▶ Administrators can create subdomains to group hosts
- ▶ According to geography, organizational affiliation or any other criterion
- ▶ An administrator of a domain can delegate responsibility for managing a subdomain to someone else
 - But this isn't required
- ▶ The parent domain retains links to the delegated subdomain
- ▶ The parent domain “remembers” who it delegated the subdomain to

Concept – Zones and Delegations

- ▶ Zones are “administrative spaces”
- ▶ Zone administrators are responsible for portion of a domain’s name space
 - authority is delegated from a parent and to a child



Concept – Delegations and “Forwards”

- ▶ DNS "Forward"
 - Generally, where the A records (few slides later) are
 - "Domain Names" obtained from a parent zone
 - registrar if .com, .biz, .org., and some others
 - registry if a country code (DENIC in Frankfurt for de.)
 - another organization in other cases
- ▶ Contractual - outside organization
- ▶ Formal - another part of a large organization
- ▶ Informal - from yourself to yourself

Concept – DNS Hierarchy

- ▶ The DNS imposes no constraints on how the DNS hierarchy is implemented except
 - A single root – point of vulnerability: if root nameservers are exchanged the view on data might be completely different
 - The label restrictions
- ▶ If a site is not connected to the Internet, it can use any domain hierarchy it chooses
 - Can make up whatever TLDs you want
- ▶ Connecting to the Internet implies use of the existing DNS hierarchy

Operating the database - Name Servers

- ▶ From the idea and protocol (last lecture) to the infrastructure
- ▶ Name servers answer 'DNS' questions.
- ▶ Several types of name servers
 - authoritative servers
 - master (primary)
 - slave (secondary)
- ▶ (Caching) recursive servers
 - also caching forwarders
 - mixture of functionality

Name Servers - Conceptual

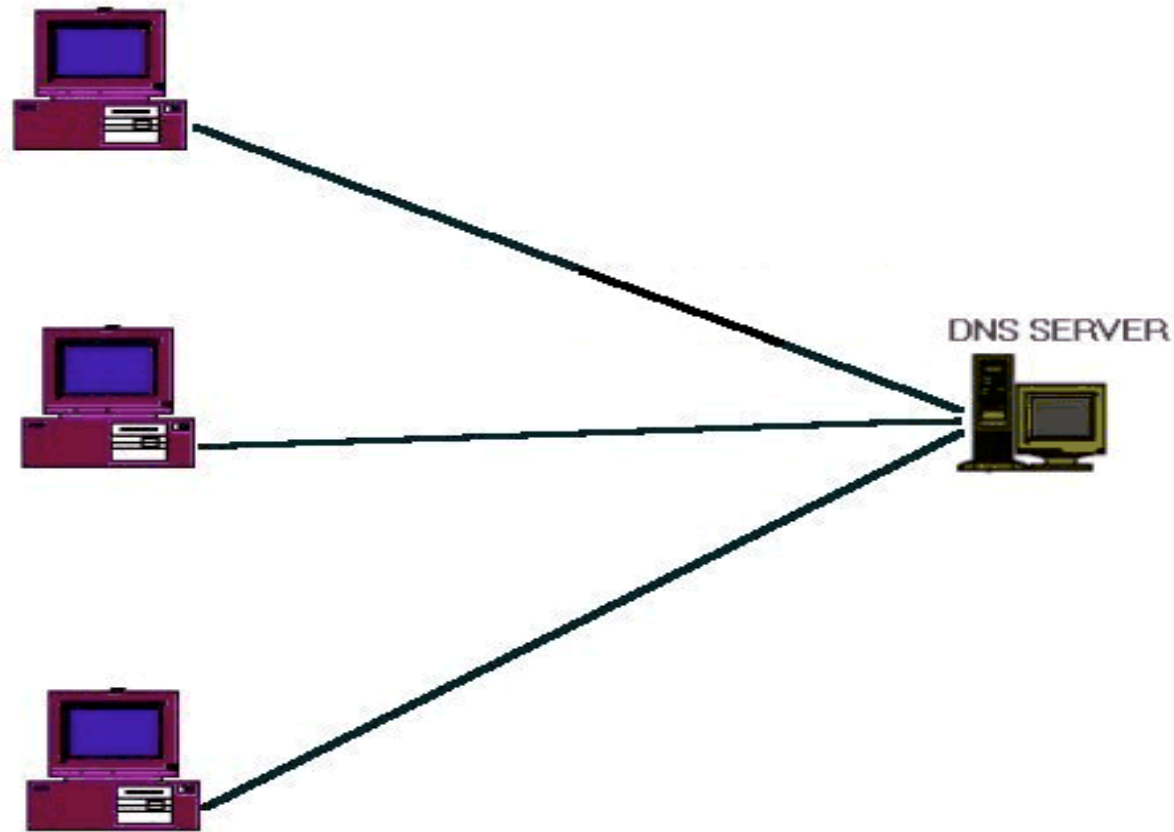
- ▶ Authoritative
 - Give authoritative answers for one or more zones.
 - The master server normally loads the data from a zone file
 - A slave server normally replicates the data from the master via a zone transfer
- ▶ Recursive
 - Recursive servers do the actual lookups; they ask questions to the DNS on behalf of the clients
 - Answers are obtained from authoritative servers but the answers forwarded to the clients are marked as not authoritative
 - Answers are stored for future reference in the cache

Name Servers - Implementation

- ▶ Primary DNS Server (often called master)
 - maintains the master zone information
 - all changes to the information of the domain take place here
 - get propagated to the secondary servers at the Refresh interval
- ▶ Secondary DNS Server (often slave)
 - backs up the primary DNS server for a zone
 - more than one possible
- ▶ Caching
 - typically DNS of dial-in providers
 - (DSL, cable, WLAN, GPRS/UTMS, ISDN, ...)
 - improve efficiency (traffic reduction not really relevant)
 - DNS servers add answers (for a certain amount of time) from other servers to their memory

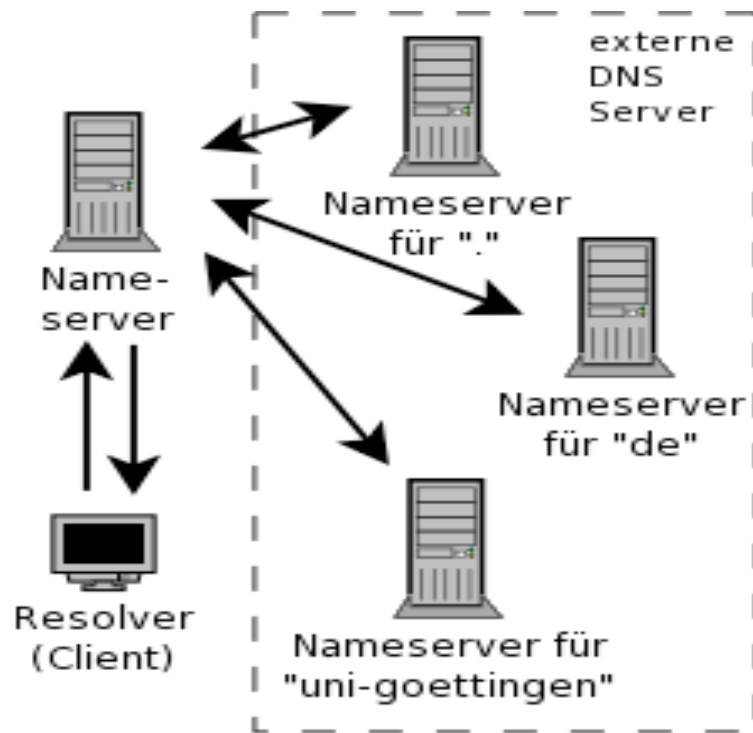
Resolver – the DNS Client

- ▶ DNS operates in classical client-server-model

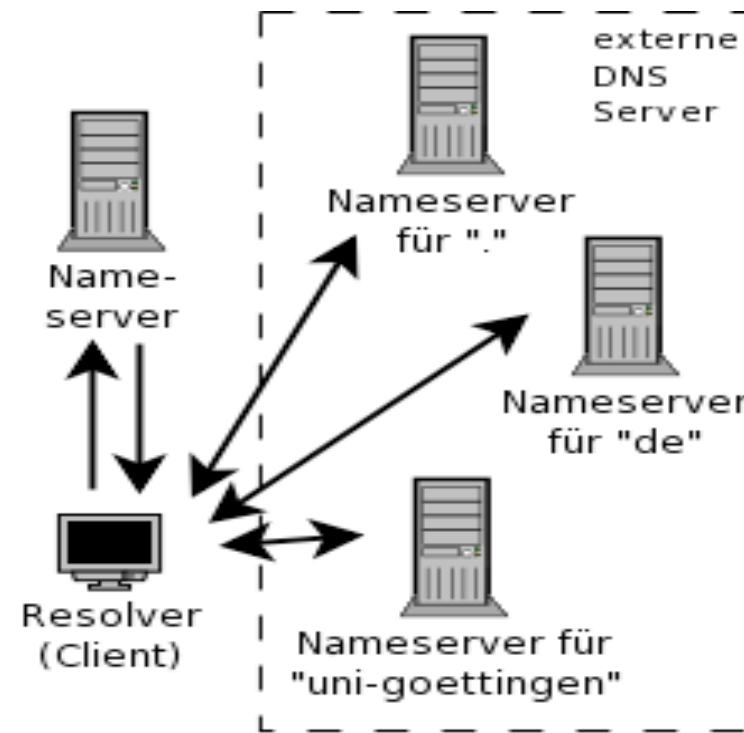


Recursion vs. Iteration

- ▶ Resolvers ask the questions to the DNS system on behalf of the application
 - asked server typically uses recursion



Rekursion



Iteration

Name Resolution

- ▶ Name resolution is the process by which resolvers and name servers cooperate to find data in the name space
- ▶ To find information anywhere in the name space, a name server only needs the names and IP addresses of the name servers for the root zone (the “root name servers”)
 - The root name servers know about the top-level zones and can tell name servers whom to contact for all TLDs
- ▶ A DNS query has three parameters
 - A domain name (e.g., `www.ks.uni-freiburg.de`),
 - Remember, every node has a domain name!
 - A class (e.g., `IN`), and
 - A type (e.g., `A`)

Resolver – the DNS Client

- ▶ DNS clients that access name servers
 - Query name server
 - Interpret response
 - Return the information to the program requesting it
- ▶ Users do not interface directly with a DNS resolver
- ▶ Normally implemented in a system library (e.g, libc)
- ▶ `gethostbyname(char *name);`
- ▶ `gethostbyaddr(char *addr, int len, type);`

Resource Records (Basic Set)

Function	Name	Explanation
Address Records	A	Map hostname to IPv4 address e.g. <i>www.unifreiburg.de. IN A 132.230.6.75</i>
Canonical Name Records	CNAME	make one domain name an alias of another e.g. <i>www.uni-freiburg.de. IN CNAME www.ruf.uni-freiburg.de.</i>
Mail Exchange Records	MX	Specify the mail server in the domain e.g. <i>foobarbaz.com IN MX 10 eric.foobarbaz.com</i>
Pointer Records	PTR	Map IP address to host name (reverse resolution) e.g. <i>75.6.230.132.in-addr.arpa. IN PTR www.ruf.uni-freiburg.de</i>
Name Server Records	NS	state the authoritative name servers for the domain. e.g. <i>foobarbaz.com. IN NS draven.foobarbaz.com.</i>
Start Of Authority Records	SOA	Specify that the DNS server provides authoritative information about a domain.

Resource Records

- ▶ Resource records consist of it's name, it's TTL, it's class, it's type and it's RDATA
- ▶ TTL is a timing parameter
- ▶ IN class is widest used
- ▶ There are multiple types of RR records
- ▶ The SOA and NS records are used to provide information about the DNS itself
 - provides information about the start of authority, e.g. the top of the zone
- ▶ The NS indicates where information about a given zone can be found

Resource Records (SOA)

- ▶ Provides zone wide
 - Timing parameter
 - Master server
 - Contact address
 - Version number
- ▶ net. 3600 IN SOA A.GTLD-SERVERS.net. nstld.verisign-grs.com.
(2006021301 ; serial
30M ; refresh
15M ; retry
1W ; expiry
1D) ; neg. answ. ttl

Resource Records (NS)

- ▶ Delegation is
 - the “glue” of the DNS system
 - is done by adding NS records:
 - sub.goe.net. NS ns1.sub.goe.net.
 - sub.ripe.net NS ns2.sub.goe.net.
- ▶ How to get to ns1 and ns2... addresses needed
 - Add glue records to so that resolvers can reach ns1 and ns2
 - ns1.sub.ripe.net. A 10.0.0.1
 - ns2.sub.ripe.net. A 10.0.0.2
- ▶ Glue is ‘non-authoritative’ data (data lives on another server, as seen in Fridays exercise)

DNS support in IPv6

- ▶ Current DNS records store 32-bits IPv4 addresses. They must be upgraded to support the 128-bits IPv6 addresses.
- ▶ A new resource record type 'AAAA' is defined, to map a domain name to an IPv6 address

- ▶ Example:

- www.ipv6.uni-muenster.de. IN CNAME tolot.ipv6.uni-muenster.de.
- tolot.ipv6.uni-muenster.de. IN AAAA 2001:638:500:101:2e0:81ff:fe24:37c6
- ns.join.uni-muenster.de. IN AAAA 2001:638:500:101::53
- ns.join.uni-muenster.de. IN A 128.176.191.10

DNS Support in IPv6

- ▶ New domains IP6.INT and IP6.ARPA are defined, to map an IP v6 address to a domain name.
- ▶ An IP v6 address is represented by a sequence of nibbles (nibble string) separated every four bits by dots with the suffix “.IP6.INT” or “.IP6.ARPA”.
- ▶ Example:
 - ; \$ORIGIN 0.0.5.0.8.3.6.0.1.0.0.2.ip6.int.
 - 6.0.8.3.5.b.e.f.f.f.2.0.1.0.2.0.0.0.1.0 IN PTR atlan.ipv6.uni- muenster.de.
 - 5.f.4.7.8.d.e.f.f.f.8.1.0.e.2.0.0.0.2.0 IN PTR lemy.ipv6.uni-muenster.de.
 - or
 - ; \$ORIGIN 0.0.5.0.8.3.6.0.1.0.0.2.ip6.arpa.
 - 6.0.8.3.5.b.e.f.f.f.2.0.1.0.2.0.0.0.1.0 IN PTR atlan.ipv6.uni- muenster.de.
 - 5.f.4.7.8.d.e.f.f.f.8.1.0.e.2.0.0.0.2.0 IN PTR lemy.ipv6.uni-muenster.de.

DNS Support in IPv6

- ▶ Existing queries are extended to support IP v4 and IP v6
- ▶ When both 'A' and 'AAAA' records are listed in the DNS, there are three different options:
 - return only IPv6 address
 - return only IPv4 address
 - return both IPv4 and IPv6 addresses
- ▶ The selection of which address to return, or in which order to return can affect what type of IP traffic is generated
- ▶ BIND 9.X is fully IPv6 compliant
- ▶ Problem: name space fragmentation
- ▶ Not all operating systems and not all DNS servers offer IPv6 transport lookups

Timers in DNS

- ▶ TTL is a timer used in caches
 - An indication for how long the data may be reused
 - Data that is expected to be 'stable' can have high TTLs
- ▶ SOA timers are used for maintaining consistency between primary and secondary servers
 - might be given in seconds (integer)
 - abbreviations possible, like on slide before
 - W – Week
 - M – Minute
 - D – Day
- ▶ Because of timing issues it might take some time before the data is actually visible at the client side

DNS Extensions - ENUM

- ▶ DNS is a rather successful concept for the distribution of vital network information (mostly by now mapping names to IPs and vice versa)
- ▶ DNS can also be used to map phone numbers to URIs
- ▶ Addressing (naming) on the Internet:
 - IP addresses: 132.230.121.6
 - domain names: www.ks.uni-freiburg.de
 - Uniform Resource Identifiers (URIs)
 - mailto: dsuchod@rz.uni-freiburg.de
 - http://132.230.6.72
 - http://www.ks.uni-freiburg.de
 - sip:dirk@siphone.de

DNS - ENUM

- ▶ Voice-over-IP is an emerging trend for some years
 - problem: how to merge the totally different numbering schemes in the IP and telephony world
- ▶ Addressing (numbering) on the PSTN:
 - E.164 “phone” numbers: +49 761 203 4698
- ▶ Why telephone numbers any more?
 - people know how to use phone numbers
 - billions of devices only use numeric key pads, especially wireless devices
 - many VoIP customers use normal phones with terminal adapters or IP phones with numeric keypads

DNS – ENUM - Definition

- ▶ Why telephone numbers any more?
 - URIs like sip:user@domain have advantages and disadvantages
 - one of their biggest problems: they cannot be dialed on the PSTN
 - Phone numbers may be used for other services on the Internet (Instant Messaging, Video, ...)
 - URI's and telephone numbers will co-exist for the indefinite future
- ▶ So Electronic or E.164 NUMber mapping is defined by the Internet Engineering Task Force (IETF) in RFC3761

DNS – ENUM – e164.arpa tree

- ▶ The e164.arpa domain was selected by the Internet Architecture Board specifically for this purpose with the concurrence of the ITU
- ▶ .ARPA is designated by the IAB for Internet Infrastructure issues
 - in-addr.arpa (reverse IP address look up)
- ▶ .ARPA is a well managed, stable and secure operational environment under IAB supervision
- ▶ Single domain structure under e164.arpa becomes the authoritative “root” for E.164 telephone numbers

DNS – e164.arpa tree - Tiers

- ▶ ETSI (European Telephone Standardization Institute) defines so called Tier level
 - Tier-0 - The registry operator for e164.arpa and its name servers
 - Tier-1 - Registry for a “country”: e.g. 4.4.e164.arpa
 - Codes are not just for countries: satellite operators, multinational telcos, international free phone numbers
 - Tier-2 - Registrars who process registration requests
 - Not area code level delegations as the terminology might suggest
- ▶ Problems would occur if alternate trees are operated ...

DNS – ENUM

- ▶ Why DNS and not some other Internet service?
- ▶ DNS
 - It's there ...
 - It works...
 - It's global...
 - It scales...
 - It's open...
 - Anyone can use it...

ENUM – Major Benefits

- ▶ The mapping of „Telephone Numbers“ to Uniform Resource Identifiers (URIs) using the Domain Name System (DNS) in the domain e164.arpa
 - URIs are used to identify resources on the Internet (e.g. <http://enum.nic.at>)
 - The purpose of ENUM is to enable the convergence between the PSTN and the Internet
- ▶ ENUM can be used for any URI = any service
 - mailto, fax, video, ...
 - sms, mms, ...
 - h323, pres, im, ...
 - http, ftp, certificates, locations, ...

ENUM – Concepts

- ▶ ENUM should not be mistaken for:
 - A real-time call forwarding service
 - ENUM should not be used to implement a follow-me service, modifying ENUM entries in real-time depending on location, time-of-day, etc.
 - This should be done as a SIP service at the SIP proxy (later lectures)
 - A „presence“ service - presence should also be implemented at the SIP proxy (e.g. with SIMPLE)
 - ENUM does not provide NOTIFY and also no policies
 - But ENUM may point to a presence service or to a geo location, e.g. for a company or a hotel

ENUM – DNS Mapping

- ▶ take an E.164 phone number
- ▶ +49 761 203 46 98
- ▶ remove the “+”, spaces and other non cipher characters
- ▶ turn it into a FQDN
- ▶ 8.9.6.4.3.0.2.1.6.7.9.4.e164.arpa.
- ▶ returns list of URIs
- ▶ sip:dirk@siphone.de
- ▶ query the DNS (for NAPTR)
- ▶ mailto:dsuchod@rz.uni-freiburg.de
- ▶ sms tel:+497612034698

DNS – New Record Type - NAPTR

- ▶ NAPTR - resulting name looked up in the DNS
- ▶ Horribly complex :-)
 - Define preferences and order to reach services
 - Can include regular-expressions and substitutions
 - Ultimately identify URIs
 - Example:
 - NAPTR 100 10 "u" "sip+E2U" \ "!^.*\$!
sip:jim@sip.uni-freiburg.de!"

DNS – New Record Type - NAPTR

- ▶ How to reach a SIP gateway for some phone number
- ▶ Order and Preference fields allow intelligent selections of services & protocols to be made:
 - “Send email if the SIP gateway is unable to process fax now”
 - “Don’t call my cellphone when I’m overseas”
 - “Divert to voicemail if busy”
- ▶ There are other extensions to DNS not handled in this course (key service for secure transactions, IDNS, ...)



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